Prediction, Estimation, and Attribution

Bradley Efron

brad@stat.stanford.edu

Department of Statistics Stanford University



Regression

Gauss (1809), Galton (1877)

Prediction

random forests, boosting, support vector machines, neural nets, deep learning

Estimation

OLS, logistic regression, GLM: MLE

• Attribution (significance)

ANOVA, Lasso, Neyman–Pearson

Estimation

Normal Linear Regression

Observe

•
$$y_i = \mu_i + \epsilon_i$$
 for $i = 1, \ldots, n$

 $\blacksquare \mu_i = x_i^t \beta$

a $x_i = p$ -dimensional covariate $y = \frac{X}{n \times p} \frac{\beta}{p} + \frac{\epsilon}{n}$

•
$$\epsilon_i \sim \mathcal{N}(0, \sigma^2)$$

■ β unknown

- Surface plus noise $y = \mu(x) + \epsilon$
- Surface $\{\mu(x), x \in \mathcal{X}\}$: codes scientific truth (hidden by noise)
- Newton's second Law acceleration = force / mass





Example

The Cholesterol Data

- n = 164 men took cholostyramine
- Observe (c_i, y_i)
 - c_i = normalized compliance (how much taken)
 - y_i = reduction in cholesterol
- Model $y_i = x_i^t \beta + \epsilon_i$

$$x_i^t = (1, c_i, c_i^2, c_i^3) \qquad \epsilon_i \sim \mathcal{N}(0, \sigma^2)$$

• n = 164, p = 4



OLS cubic regression: cholesterol decrease vs normalized compliance; bars show 95% confidence intervals for the curve.

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- n = 800 babies in an African facility
- 600 Lived, 200 died
- 11 covariates: apgar score, body weight, ...
- Logistic regression n = 800, p = 11

$$\operatorname{glm}(\mathop{y}_{\scriptscriptstyle{800}}\sim\mathop{X}_{\scriptscriptstyle{800 imes11}}$$
, binomial)

- $y_i = 1$ or 0 as baby dies or lives
- $x_i = i$ th row of X (vector of 11 covariates)
- Linear logistic surface, Bernoulli noise

Output of logistic regression program

predictive error 15%

	estimate	st.error	z-value	<i>p</i> -value
gest	474	.163	-2.91	.004**
ар	583	.110	-5.27	.000***
bwei	488	.163	-2.99	.003**
resp	.784	.140	5.60	.000***
срар	.271	.122	2.21	.027*
ment	1.105	.271	4.07	.000***
rate	089	.176	507	.612
hr	.013	.108	.120	.905
head	.103	.111	.926	.355
gen	001	.109	008	.994
temp	.015	.124	.120	.905

Prediction Algorithms

Random Forests, Boosting, Deep Learning, ...

- Data $d = \{(x_i, y_i), i = 1, 2, ..., n\}$
 - $y_i = \text{response}$
 - $x_i =$ vector of p predictors

(Neonate: n = 800, p = 11, y = 0 or 1)

• Prediction rule f(x, d)

New (x, ?) gives $\hat{y} = f(x, d)$

- Strategy Go directly for high predictive accuracy; forget (mostly) about surface + noise
- Machine Learning

- *n* cases: $n_0 = ``0"$ and $n_1 = ``1"$
- p predictors (features) (Neonate: $n = 800, n_0 = 600, n_1 = 200, p = 11$)
- *Split into two groups* with predictor and split value chosen to maximize difference in rates
- Then split the splits, etc.... (some stopping rule)

Classification Tree: 800 neonates, 200 died (<<-- lived died -->>)



Random Forests

Breiman (2001)

- 1. Draw a bootstrap sample of original n cases
- 2. Make a classification tree from the bootstrap data set *except* at each split use only a random subset of the p predictors
- 3. Do all this lots of times (\approx 1000)
- 4. Prediction rule For any new x predict \hat{y} = majority of the 1000 predictions

- n = 100 men: 50 prostate cancer, 50 normal controls
- For each man measure activity of p = 6033 genes
- Data set d is 100 x 6033 matrix ("wide")
- Wanted: Prediction rule f(x, d) that inputs new 6033-vector x and outputs \hat{y} correctly predicting cancer/normal

Random Forests

for Prostate Cancer Prediction

- Randomly divide the 100 subjects into
 - "training set" of 50 subjects (25 + 25)
 - "test set" of the other 50 (25 + 25)
- Run R program randomforest on the training set
- Use its rule $f(x, d_{\text{train}})$ on the test set and see how many errors it makes



Prostate cancer prediction using random forests Black is cross-validated training error, Red is test error rate

Now with boosting algorithm 'gbm'



Now using deep Learning ("Keras")

parameters = 780, 738



Prediction is Easier than Estimation

Observe

•
$$x_1, x_2, x_3, \dots, x_{25} \stackrel{\text{ind}}{\sim} \mathcal{N}(\mu, 1)$$

• $\bar{x} = \text{mean}, \quad \dot{x} = \text{median}$

• Estimation

$$E\left\{(\mu-\bar{x})^{2}\right\}/E\left\{(\mu-\bar{x})^{2}\right\}=1.57$$

• Wish to predict new $X_0 \sim \mathcal{N}(\mu, 1)$

Prediction

$$E\left\{(X_0 - \bar{x})^2\right\} / E\left\{(X_0 - \bar{x})^2\right\} = 1.02$$

Prediction is Easier than Attribution

- Microarray study N genes: z_j ∼ N(δ_j, 1), j = 1, 2, ..., N
 N₀: δ_j = 0 (null genes)
 - $\blacksquare N_1 : \delta_i > 0 \text{ (non-null)}$
- New subject's microarray: $x_j \sim \mathcal{N}(\pm \delta_j, 1) iggl\{ + \text{ sick} \\ \text{ healthy} \$

Prediction

Possible if
$$N_1 = O\left(N_0^{1/2}\right)$$

• Attribution

Requires
$$N_1 = O(N_0)$$

Prediction allows accrual of "weak learners"

Prediction and Medical Science

- Random forest test set predictions made only 1 error out of 50!
- Promising for diagnosis
- Not so much for scientific understanding
- Next

"Importance measures" for the predictor genes



Importance measures for genes in randomForest prostate analysis; Top two genes # 1022 and 5569

- Prediction can be highly context-dependent and fragile
- Before Randomly divided subjects into "training" and "test"
- Next
 - 50 earliest subjects for training
 - 50 latest for test
 - both 25 + 25



Random Forests: Train on 50 earliest, Test on 50 latest subjects; Test error was 2%, now 24%

Same thing for boosting (gbm) Test error now 29%, was 4%



Truth, Accuracy, and Smoothness

- Estimation and Attribution: seek long-lasting scientific truths
 - physics
 - astronomy
 - medicine
 - economics?
- Prediction algorithms: truths and ephemeral relationships
 - credit scores
 - movie recommendations
 - image recognition
- Estimation and Attribution: theoretical optimality (MLE, Neyman–Pearson)
- Prediction training-test performance
- Nature: rough or smooth?



Cholesterol data: randomForest estimate (X=poly(c,8)), 500 trees, compared with cubic regression curve



Now using boosting algorithm gbm

Estimation v. Prediction Algorithms

- 1 Surface plus noise
- 2 Scientific truth (eternal or at least long-lasting)
- 3 $X_{n \times p}$: p < n (p moderate)
- 4 X chosen parsimoniously (main effects \gg interactions)
- 5 Parametric modeling (condition on *x*'s; smoothness)
- 6 Homogeneous data (RCT)
- 7 Theory of optimal estimation (MLE)

Direct prediction

Empirical prediction efficiency (could be ephemeral, e.g., commerce)

p>n (both possibly huge, "n= all")

Anti-parsimony (algorithms expand X)

Mostly nonparametric ((x, y) pairs iid)

Very large heterogeneous data sets

Training and test sets (CTF, asymptotics)

Estimation and Attribution

in the Wide-Data Era

- Large p (the number of features) affects Estimation
 - MLS can be badly biased for individual parameters
 - "surface" if, say, p = 6033?
- Attribution still of interest
- GWAS n = 4000, p = 500, 000
- Two-sample *p*-values for each SNP
- Plotted: $-\log_{10}(p)$



Attribution and Estimation

for the Prostate Cancer Study

- $X_{n \times p}$: n = 100 men (50 + 50), p = 6033 genes
 - gene_i gives $z_i \sim \mathcal{N}(\delta_i, 1)$
 - $\delta_i = \text{effect size}$
- Local false discovery rate $fdr(z_i) = Pr\{\delta_i = 0 \mid z_i\}$
- Effect size estimate $E(z_i) = E\{\delta_i \mid z_i\}$
 - Bayes and empirical Bayes
 - locfdr



fdr(z) and E{effect size|z}, prost data; Triangles: Red the 29 genes with fdr<.2; Green the 1st 29 glmnet genes

- We want to use OLS min $||y X\beta||^2$ but p is too big
- Instead minimize $\|y Xeta\|^2 + \lambda \sum_1^p \left|\widehat{eta}_j
 ight|$
 - Large λ gives sparse $\hat{\beta}$
 - glmnet does this for logistic regression
- In between classical OLS and boosting algorithms
- Have it both ways?

- Making prediction algorithms better for scientific use
 - smoother
 - more interpretable
 - less brittle
- Making traditional estimation/attribution methods better for large-scale (n, p) problems
 - Less fussy
 - more flexible
 - better scaled

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